



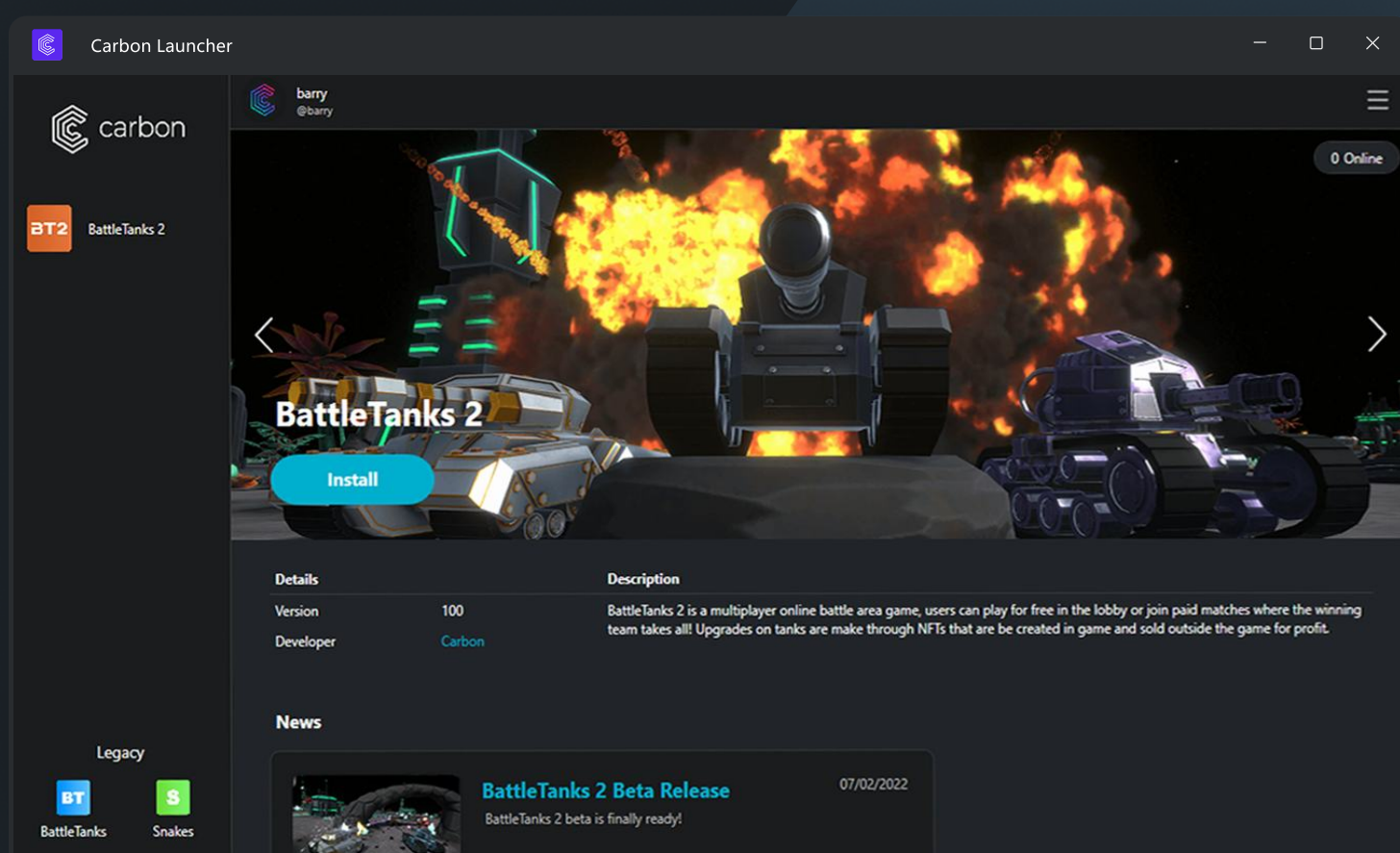
Carbon Launcher

Windows application for managing all your Carbon Play games.

✓ Design

✓ Front-end

✓ Back-end

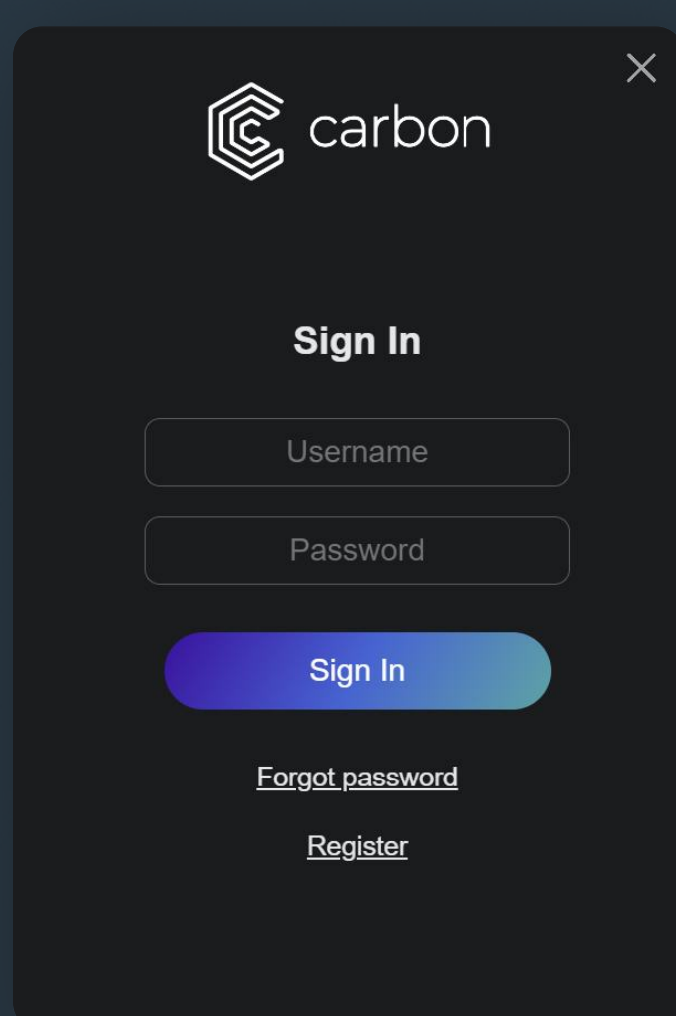


Challenge

Carbon needed a way to ensure their games were kept up-to-date and easily managed in one place. They needed a way to check the current game version and download updates if necessary. They also needed a way for users to sign into their Carbon account and have that access securely passed to each game when launched.

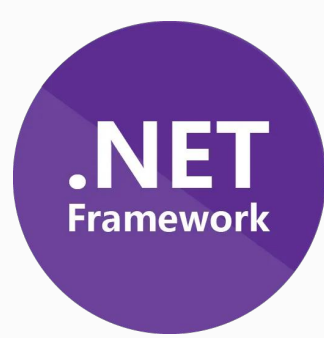
Goal

Develop a windows application that lets the user sign in and see all the available games. The application will manage the downloading of the games and check the server for updates. The application will also handle the launching of the game and pass the access token over a deep link.



Sign in once and get secure access to all the games

Technology



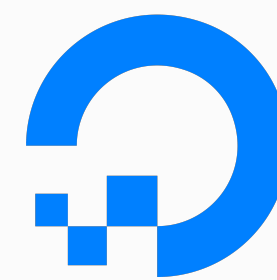
.NET



Node.js



MongoDB



Digital Ocean

+ C# Javascript HTML & CSS

Conclusion

Carbon Play was launched to a very good reception and was maintained for as long as possible before being discontinued due to lack of users in the crypto space.

Reference

Rob Culley

Founder of Carbon

✉ irob.culley@gmail.com